Morgane Roux Lafargue

PORTFOLIO 2024

# About

Morgane Roux Lafargue is a French architect and designer who designs concept-driven spaces, furniture, and lighting. Her work is the result of deep research in iconic and symbolic references that combines the different areas of design and art through a multidisciplinary approach.

Her color palette is defined by a mix of deep and natural tones, with patterns and textures coming from noble materials. Bold statement pieces carefully selected, bring strong personality and permanence to her compositions. Her designs have a narrative-driven aesthetic.

Morgane' designs and installations have been showcased across the globe at leading design fairs including Salone del Mobile in Milan and London Design Festival and featured extensively in publications such as Wallpaper\*, Designboom, Sight Unseen, Elle Decoration, Architectural Digest and more.

I.INTERIOR DESIGN . II.LIGHTING . III.FURNITURE . IV.EXPERIMENTAL

#### **PART I**

# Interior Design







#### **RETAIL**

## Dubai Festival City - The Link

via MALHERBE PARIS

This project lays down the interior design concept for this very long and narrow space within a very large mall called "the link" within while still being entertaining fot the users. To convey this idea of linear and continuous progression, the ceiling configuration mimicks the shape of a canyon, with a look&feel has been kept as airy and bright as possible. An ever-moving kinetic sculpture fills the height and brings an artistic element of suprise to the space.













#### **RETAIL**

#### Dubai Festival City - Zone 4

via MALHERBE PARIS

This area of the mall is located at the end of "the Link" area (previous slide). In order to keep the central space uncluttered and inviting, the numerous mezzanine levels are treated with translucent or transparant surfaces, such as clear glass and metallic mesh. The color palette is deliberatly soft and bright to enhance the natural light of the space and give a more modern feeling to it.

Minimalist ceiling sculptures and natural vegetation are brought into the project to bring visual serenity to the project.





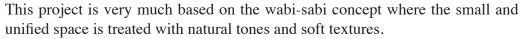








Cafe Phoxi, Lebanon



The main hot spot is this minimalist yet impactful pastries counter around which small and round shaped tables are freely placed.

Delicate details, and raw materials are coming together to form this interior based on coziness and modesty.



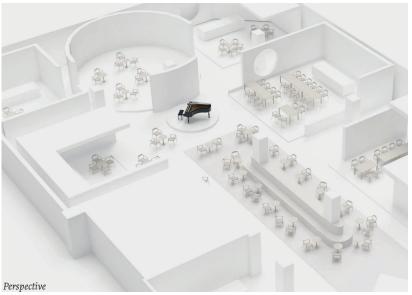














#### **HOSPITALITY**

Food Court-SKP Beijing

via MALHERBE PARIS

Developed from the unexpected concept of a grand hotel, this foodcourt articulates the different restaurant spaces around an open and central space treated as a lobby. Each "room" around, is specifically designed for a chinese region and its correponsing cuisine. Architecturally we have a 'spaces-within-a-space' type of layout, where each subspace has its own material palette and design principles.















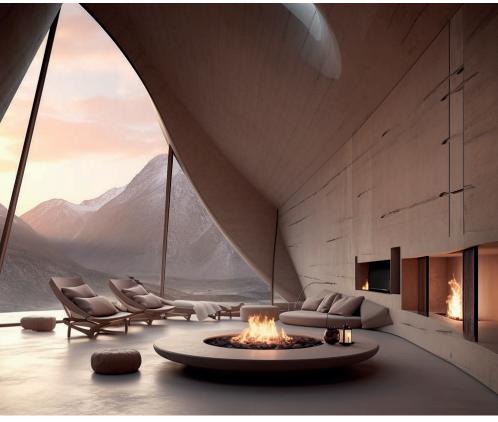
## **RESIDENTIAL**

Saudi Arabia

via ANARCHITECT

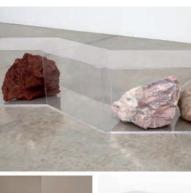
CONFIDENTIAL PROJECT

-ask for more info













## **RETAIL**

Christian Louboutin - World wide

CONFIDENTIAL PROJECT

-ask for more info











#### **HOSPITALITY**

SPA - Undisclosed location

This project envisons a very luxuruous and spacious Spa Room showcasing the new collection of a sanitary fittings brand. (*Iconico*). The design of this space is based on the architectural porosity between the outdoor and the indoor, allowing nature to really take part of the composition.

These high resolutions imagery is used by the brand across their cmmunication channels for mareting purpose.









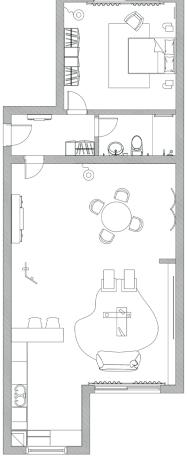


## **RESIDENTIAL**

## Private appartment, Portugal

This interior showcases a mindful curation of modern collectible pieces as well as vintage ones. Powdery palette and noble materials are keys that define this project. Most furniture pieces are bespoke ones, made with local artisans and makers with locally sourced materials.











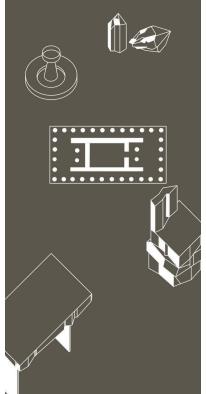




# Site Specific INSTALLATION

Milan Design Week

'The Symbolic Room' is a meeting room for a meeting between you and yourself. The Installation is a representation of an inner space filled by archetypal images and symbolic objects. It is a sanctuary for introspection. This installation was commissioned by Strategic Footprint for Milan Design Week.







# **PARTII**Lighting







## **PENDULUM**

## Wall Lamp

The Pendulum Wall Lamp is a sophisticated wall fixture with a double ended structure.

Concepts such as balance and gravity inspired the design and gave the name to this piece.

dia 20 cm x 20cm x 130(h) cm

#### **Materials:**







The Omen Light collection is a sculptural yet graphic collection using a distinctive chalice-like metalic shade as the main element. The Omen lights are statement pieces that will add personality to any environement.

Each lighting element is suspended and balanced around the central ring. The electric cords hang mindfully and elegantily towards each pendant, building altogether a distinctive look.

#### 32 cm x 12cm x 132cm (h)

Bespoke dimensions and formats possible

#### **Materials:**









#### **OMEN**

#### Diner

The Omen Light collection is a sculptural yet graphic collection using a distinctive chalice-like metalic shade as the main element. The Omen lights are statement pieces that will add personality to any environement.

Each lighting element is suspended and balanced around the horizontal rod. The electric cords hang mindfully and elegantily towards each pendant, building altogether a distinctive look.

#### 32 cm x 12cm x 132cm (h)

Bespoke dimensions and formats possible

#### **Materials:**







#### **OMEN**

## Single Pendant

The Omen Light collection is a sculptural yet graphic collection using a distinctive chalice-like metalic shade as the main element.

The Omen single pendant is a statement pendant that will add personality to any environement. The shade is suspended and balanced at the end of an semi-circle metallic arm.

Height can be adjusted according to needs.

32 cm x 12cm x 132cm (h)

#### **Materials:**

#### **PART III**

# Furniture







## **MONUMENT**

#### Table Set

MONUMENT is a set of 3 side tables using iconic shapes and architectural references.

Combining different scales and proportions, the piece blurries the boundaries between architecture, furniture, and accessory, forming altogether an impactful artefact.

Big Volume - Cube of 45cm Medium Volume - Cube of 30cm Small Volume - Cube of 15cm

#### **Materials:**

Alicante Red Marble Green Verde Guatemala & other stones upon request







#### **PASSAGE**

## Coffee Table

Passage table is a very elegant square coffee table that offers a wide horizontale surface to use.

Balancing together two different materials, the L shape travertine rests on two gently curved wooden volumes.

This piece is a delicate mix of straight lines and soft curves with a special attention to the chamfered edges.

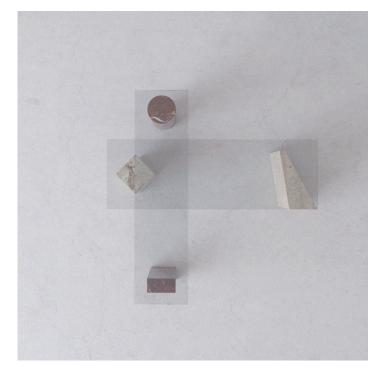
100 cm x 100cm x 35cm (h)

#### **Materials:**

Travertine Oak







## **POST-M**

## Coffee Table

Post M Table low table is a combination of two console-like elements that are combined one above the other. It offers a variety of configurations and positions.

Post M table is definitely a very sculptural piece focused on the beauty and geometry of each stone used together to build this aesthetic composition.

120 cm x 25 cm x 45 cm (h) 120 cm x 37 cm x 35 cm (h)

Bespoke dimensions and formats possible

#### **Materials:**

Clear Glass Various Stones available







#### Chair

Anchor chair has a very graphic alure combining sleek lines and strong angles.

It works well on its own as an accent chair and can also easily be multiplied around a table due to its pure geometry and clean look, especially when viewed from the back.

95 cm (h) x 55 cm x 45cm





#### **PART IV**

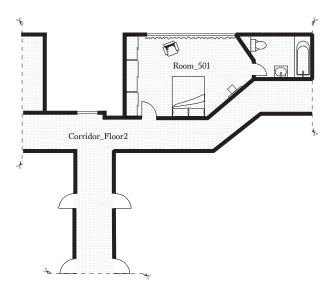
# Experimental

# **HITCHCOCK-INSPIRED**Hotel

Inspired by the very peculiar atmosphere of Hitch-cock's movies, this experimental interior design project showcases 3 furniture pieces developed from this imagery.

Hitchcock often represented the physical world as a projection of a disturbed person shown through striking set design and lighting effects. That type of "expressive decor" has been particularly interesting to work on and adapt for this project.

Following this approach and cultivating the dramatic potential of the domestic sphere, the pieces of furniture have been staged in a series of visuals, almost conceived as a short storyboard.















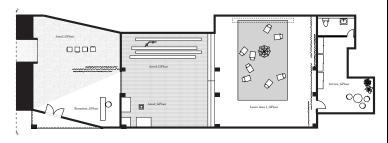
#### FILM NOIR-INSPIRED

#### Boutique

Diving into the very rich aesthetic of the german Expressionism cinema that emerged in the 1920's, the project uses its aesthetic codes and mise-enscene techniques to create a decor-like environment for the store.

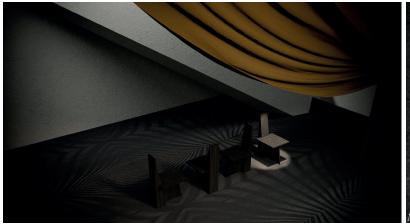
When Expressionism cinema and Film Noir first developed in Germany and later in the United States, the movement drastically created new ways to make movies, using new narrating plots and decor, unlike anything that had come before in film. simply put, Expressionism is a language of subjectivity projected outward.

The project explores a way to translate architecturally and visually an environment that seems off balanced, crooked and unreal, as if the decor was a physical expression of an overwhelming anxiety feeling.















#### **EDWARD HOPPER INSPIRED**

#### Imagery & Furniture

Looking through the work of Edward Hopper, Jim Jarmush, or even John Register, an immersive conceptual and visual study has led to design a collection of furniture and visuals based on the wait.

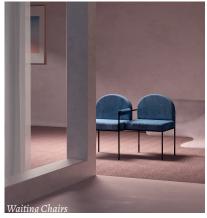
This collection focuses on this philosophical theme of the wait as an introspective condition that has its own aesthetic and visual codes.

People who are waiting "are not opponents of home per se; it is simply that in a variety of undefined ways, home appears to have betrayed them, forcing them out, into the night and onto the road.

With this collection, feelings triggered by the wait, such as contemplation distorsion of time and passivity, are translated into these 3 pieces of furniture. The whole set together displays an uncanny scene offering a kind of alienated poetry.

Furniture and artistic direction by Morgane Roux Lafargue Visuals rendered by 6n5.

















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